**The Adventures of Malice in Coderland**

**Idea**: recreate the research experience in the form of a hypertext. You start with a topic, hope to get somewhere, but at each step you have to make choices and decisions, at each step a new field is calling, a whole new field to explore and learn, before you can fully (? naah…) grasp the composite thing you’re working on. At each stage, you need to decide whether to enter that field and how far to go, or renounce and continue in one direction strictly (but which one? Which is “the” direction, in the case of a complex field? At each step, I would need to both provide the learning material, some content, and reflections on that direction (and on the progress?). There could be a time counter, a max time you can set that you have available for the research. The road is fraught with distractions, external links to social networks, dog videos, email, etc.

There could be soundbites when hovering over an option, trying to seduce you to follow a path (“come this way, you’ll learn so much, such fun this field, real cool stuff over here…”

<https://www.lepetitjournaldesprofs.com/diversifier/wp-content/uploads/sites/7/2007/12/cartetendre1.jpg> carte pédagogique (someone stole the idea :p)

<http://www.shortfilmwindow.com/wp-content/uploads/2013/12/12-the-shining-maze-map_3461355.jpg> (Kubrick hedge maze)

<https://i.pinimg.com/originals/fb/6c/7a/fb6c7aa4341f9625f627dfeb13939cdf.jpg> hedge maze carpet

<https://live.staticflickr.com/7095/7375267186_a6043e168c_b.jpg> Danny from Shining